

## • Scouting University 2010 •

Class Name	Sessions Offered	Requirements Not Met	Pre-Work	Additional Costs	Class Size
Archery	AM	#5		\$6 (Scouts will be able to keep Arrow kit and bowstring)	20
Citizenship in the Community	AM/PM	#3, 4b, 7b, 7c			20
Citizenship in the Nation	AM/PM	#2			20
Citizenship in the World	AM/PM				20
Computers	AM/PM	#7			20
Crime Prevention	AM/PM	#2, 4, 7	#2		20
Disabilities Awareness	AM/PM				15
Electricity	AM/PM	#2, 8, 9a	#2	\$3 (Scouts will not be allowed to keep circuit kit)	20
Electronics	AM/PM		Must be 13 or older	\$14 (Soldering Kit - will be scout's to keep)	20
Engineering	AM	#2	#2		20
Entrepreneurship	AM/PM	#5b, 6			20
First Aid	AM/PM		#1	\$5 (First Aid Kit - Will be scout's to keep)	20
Law	PM		#4		20
Personal Management	AM/PM	#1b2, 2, 8c, 8d	#1A, 1b2, 8		20
Personal Fitness	AM-PM (Only full-day class)	#8	#1 ( <b>Must</b> have completed Medical Examination form to participate)		20
Public Speaking	AM/PM				13
Traffic Safety	AM/PM	If bad weather: #3			20
Veterinary Medicine	PM				20